

Vaucanson XML format description

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This document describe the Vaucanson XML format.

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Vaucanson XML obeys to W3C XML 1.0 recommandations.

1 Namespace

The namespace of the Vaucanson XML format is "http://www.lrde.epita.fr/vaucanson"

2 Global format

An automaton is described by its type and its content. The global format is quit like this :

```
{${$}}automaton>
  {${$}}type>
    {${$}}!-- type description -->
  {${$}}/type>
  {${$}}content>
    {${$}}!-- content description -->
```

```
{</>/content>
{</>/automaton>
```

3 Type description

Labels on transitions of automata are elements of rationnal series. This serie is built on a monoid an a semiring. They have both to be defined. We can have something like that :

```
{</>type>
  {</>monoid type="free" generators="letters">
    {</>generator value="A"/>
    {</>generator value="B"/>
  {</>/monoid>
  {</>semiring set="B" operations="boolean"/>
{</>/type>
```

3.1 Monoid

Monoids are defined with a **type** attribute and a **generators** one. Generators have to be passed as children. **type** can be set to "free" or "unit". **generators** can be "letters", "pair", "weighted" or "integers".

Here are some example of monoids :

```
{</>monoid type="free" generators="pair">
  {</>generators value="(a,a)"/>
  {</>generators value="(a,b)"/>
  {</>generators value="(b,a)"/>
  {</>generators value="(b,b)"/>
{</>/monoid>
```

```
{</>monoid type="free" generators="weighted">
  {</>generators value="1x"/>
  {</>generators value="2y"/>
  {</>generators value="3z"/>
{</>/monoid>
```

```
{</>monoid type="free" generators="integers">
  {</>generators value="1"/>
  {</>generators value="2"/>
  {</>generators value="4"/>
  {</>generators value="8"/>
{</>/monoid>
```

3.2 Semiring

Semiring is defined with two attributes : **set** and **operations**. **set** describes the set where the semiring is defined, and **operations** define the operators used. **set** can be "B", "Z", "R", or "ratseries". When using simple sets, this **operation** attribute can be "boolean", "numerical", "tropicalMax" or "tropicalMin". Here is an example.

```
{<$>}semiring set="Z" operations="tropicalMin"/>
```

When the semiring is a "ratseries" one, a **semiring** and a **monoid** have to be give as children. Then the **operations** attribute can be set to either "function" or "hadamard" or "shuffle".

```
{<$>}semiring set="ratseries" operations="function">
  {<$>}monoid type="free" generators="letters">
    {<$>}generator value="A"/>
    {<$>}generator value="B"/>
    {<$>}generator value="C"/>
  {<$>}/monoid>
  {<$>}semiring set="Z" operations="numerical"/>
{<$>}/semiring>
```

4 Content

The content is divided in four parts :

- the states
- the transitions
- the initial states
- the final states

Each of these parts are list of elements.

4.1 States

States are mainly described by a name. This name is require and is unique. According to the XML 1.0 recommandation, this name must begin with a alphabetic letter. A optionnal label attribute can be set.

4.2 Transitions

Transitions must refer to states as source and destination. The label is give with a regular expression, spontaneous by default.

4.3 Initial states and final states

Like transition but there is only one reference to a state.

Here is an example of content :

```
{<$>}content>
  {<$>}states>
    {<$>}state name="a"/>
    {<$>}state name="b"/>
  {<$>}/states>
  {<$>}transitions>
    {<$>}transition src="a" dst="b" label="(2 A)*"/>
  {<$>}/transitions>
  {<$>}initials>
    {<$>}initial state="a"/>
  {<$>}/initials>
  {<$>}finals>
    {<$>}final state="b"/>
  {<$>}/finals>
{<$>}/content>
```

5 Geometry

Geometry can be passed on all stages by a **geometry** element. The geometry is conserved to all descendant node. Geometry attribute are mainly taken from Vancanson-G project. See the DTD for more informations.

```
{<$>}automaton>
  {<$>}geometry
    ZZSize="1cm"
  />
  {<$>}type>
  {<$>}content>
    {<$>}states>
      {<$>}state name="a">
        {<$>}geometry
          x="0"
          y="0"
        />
      {<$>}/state>
      {<$>}state name="b">
        {<$>}geometry
          x="2"
          y="0"
        />
      {<$>}/state>
```

```

{${$}/states>
{${$}transitions>
  {${$}geometry
    curvature="edge"
  />
  {${$}transition src="a" dst="b" label="(2 A)*/>
{${$}/transitions>
{${$}initials>
  {${$}initial state="a">
    {${$}geometry
      direction="W"
    />
  {${$}/initial>
{${$}/initials>
{${$}finals>
  {${$}final state="b">
    {${$}geometry
      direction="E"
    />
  {${$}/final>
{${$}/finals>
{${$}/content>

```

6 Session

Severals automata can be saved into the same XML document with sessions. It is just a list of automata.

```

{${$}session>
  {${$}automaton name="automanton_1">
    {${$}!-- definition of automanton_1 -->
  {${$}/automaton>
  {${$}automaton name="automanton_2">
    {${$}!-- definition of automanton_2 -->
  {${$}/automaton>
{${$}session>

```
